



Enhancing IEEE 802.11 MAC in congested environments

Imad Aad, Qiang Ni, Chadi Barakat, Thierry Turletti

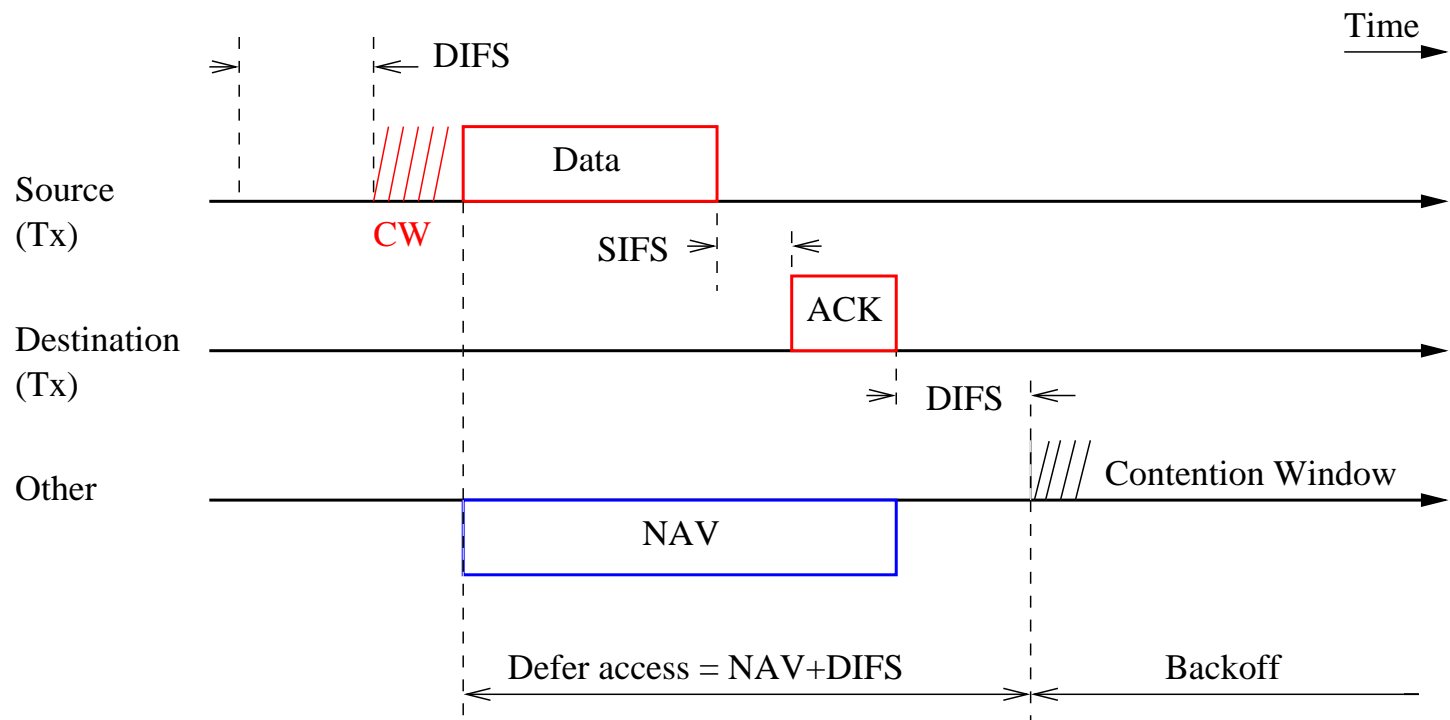


ASWN, Boston-MA, USA

August 9th, 2004

- ⑥ IEEE 802.11
 - △ Very brief description
 - △ Mathematical model description
- ⑥ Enhancement
 - △ Related work
 - △ Slow decrease (SD)
- ⑥ Performance Evaluation

MAC sub-layer



MAC sub-layer



$$\text{backoff} = \text{rand}() \times CW$$

Collision \rightarrow equal backoffs \rightarrow too many nodes

\rightarrow Should increase CW !!

at the i^{th} retransmission: $CW(i) = CW_{\min} \times 2^i$

at a successful transmission: $CW = CW_{\min}$

MAC Throughput Model [Bianchi]

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$$P_s = \frac{n\tau(1-\tau)^{n-1}}{P_{tr}} = \frac{n\tau(1-\tau)^{n-1}}{1-(1-\tau)^n}$$

$$P_{tr} = 1 - (1 - \tau)^n$$

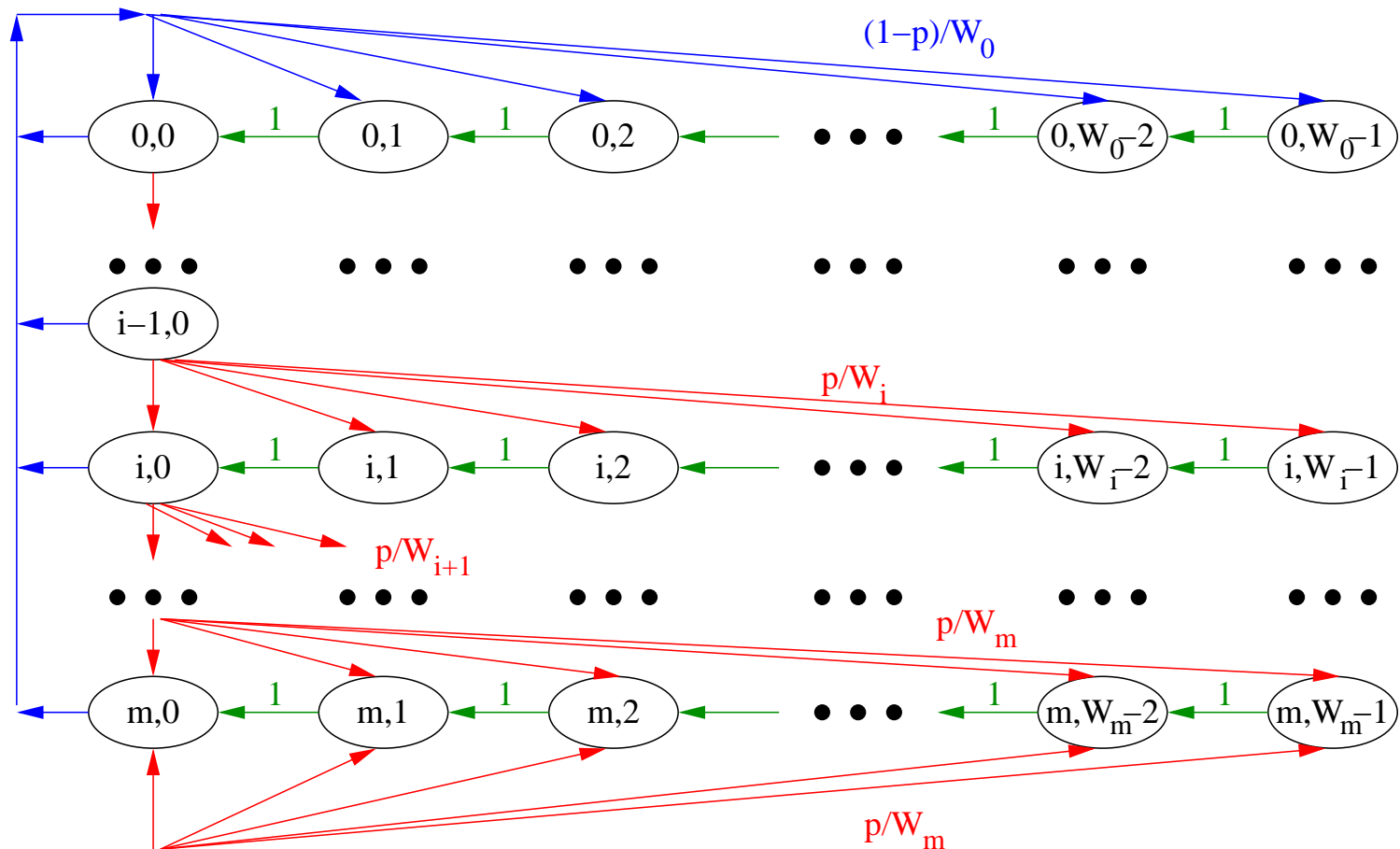
MAC Throughput Model [Bianchi]

To find τ , 2 nonlinear equations to solve, 1:

$$\textcircled{6} \quad p = 1 - (1 - \tau)^{n-1}$$

MAC Throughput Model [Bianchi]

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MAC Throughput Model [Bianchi]

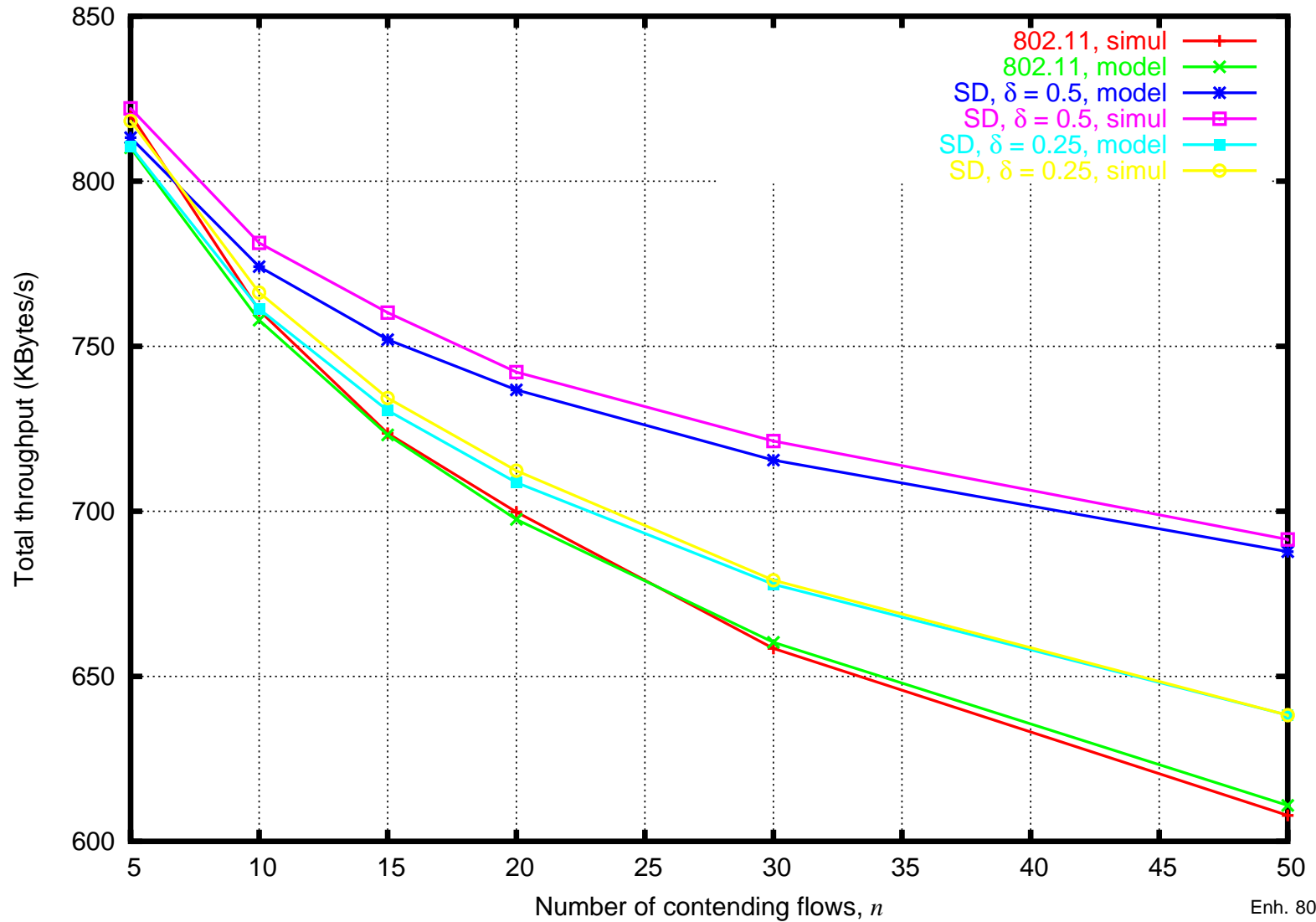
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$\textcircled{6}$ \rightarrow Matlab \rightarrow very close to simulations

MAC Throughput Model [Bianchi]



Outline



CW slow decrease

- ⑥ After each collision, CSMA/CA increases CW
- ⑥ Upon a successful transmission, **reset CW**
- ⑥ BUT! **congestion did not “reset”!**

CW slow decrease



To reset or not to reset, that is the question!

Related work

In 1994, Bharghavan *et al.* proposed MACAW:

MILD: Multiplicative Increase ($CW = CW \times 1.5$)

Linear Decrease ($CW = CW - 1$)

Related work

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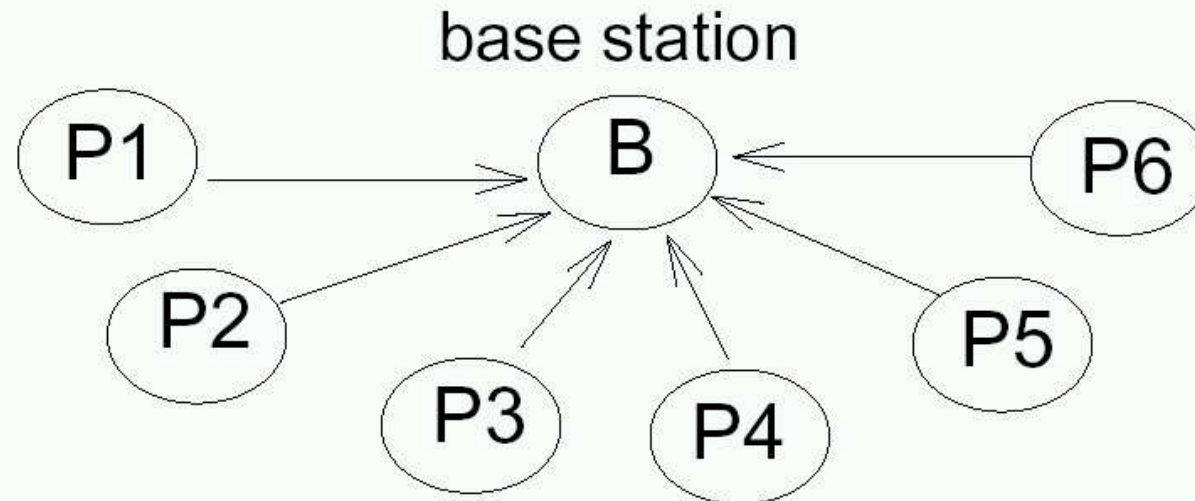


Figure 3: A single cell configuration where all stations are in range of each other. All six pads are sending data to the base station. Each stream is generating data at a rate of 32 packets per second and using UDP for transport.

Related work

In 1994, Bharghavan *et al.* proposed MACAW:

| | BEB copy | MILD copy |
|------|-------------|--------------|
| P1-B | 2.96 | 6.10 |
| P2-B | 3.01 | 6.18 |
| P3-B | 2.84 | 6.05 |
| P4-B | 2.93 | 6.12 |
| P5-B | 3.00 | 6.14 |
| P6-B | 3.05 | 6.09 |

Table 2: The throughput, in packets per second, achieved by the streams in Figure 3.

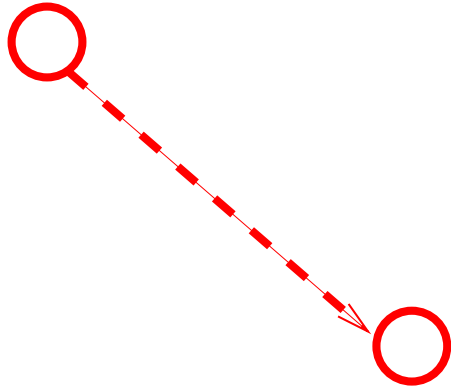
Our approach



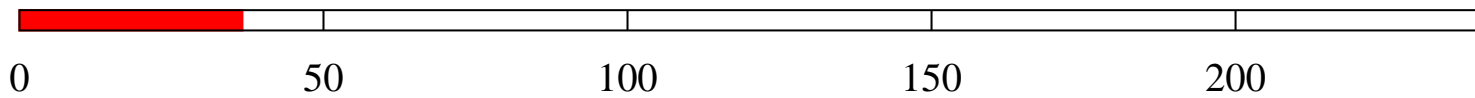
We propose a slow CW decrease mechanism (SD), e.g.

$$CW = 0.9 \times CW$$

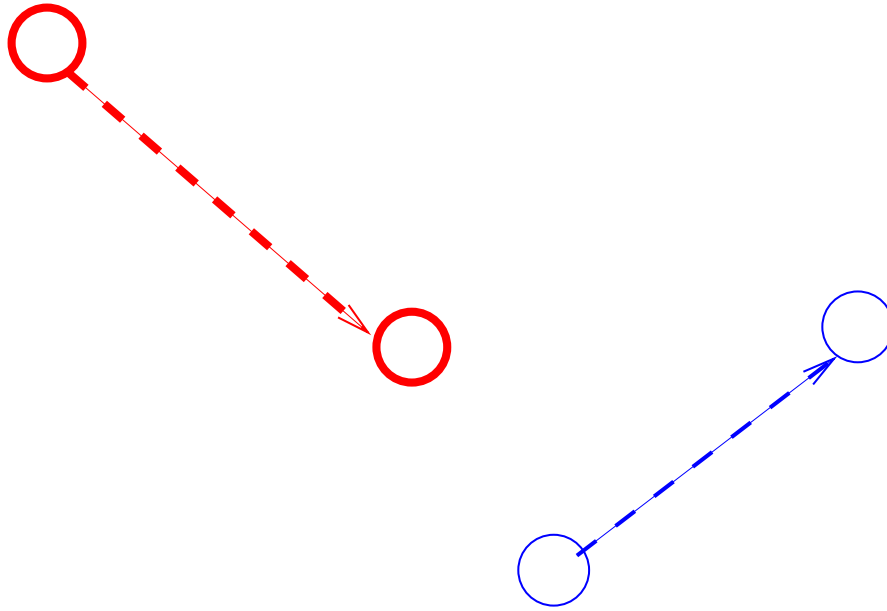
Simulation scenario



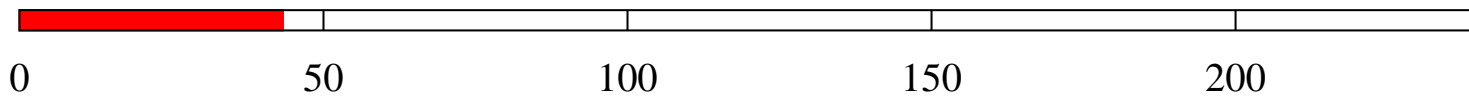
Simulation time (sec): 42



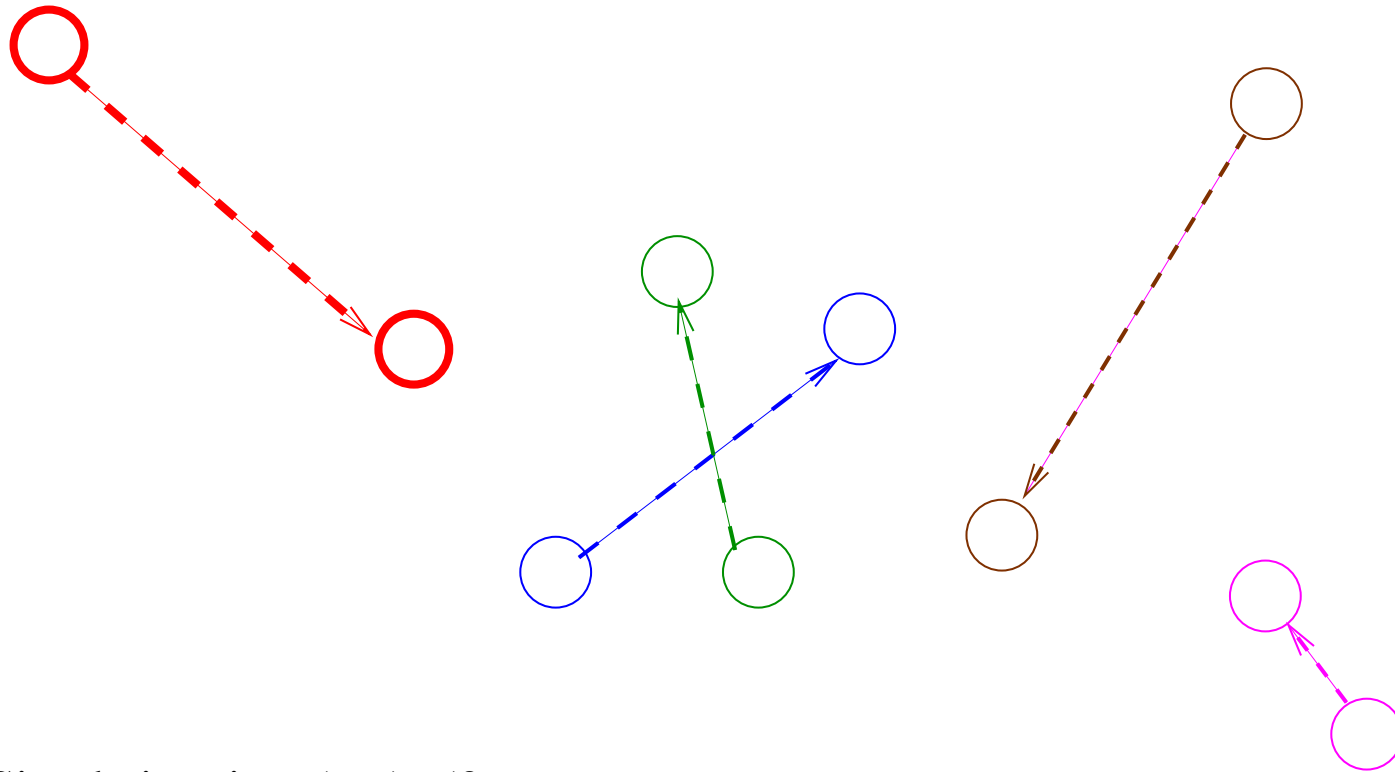
Simulation scenario



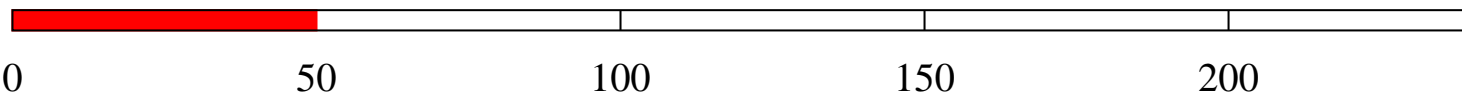
Simulation time (sec): 44



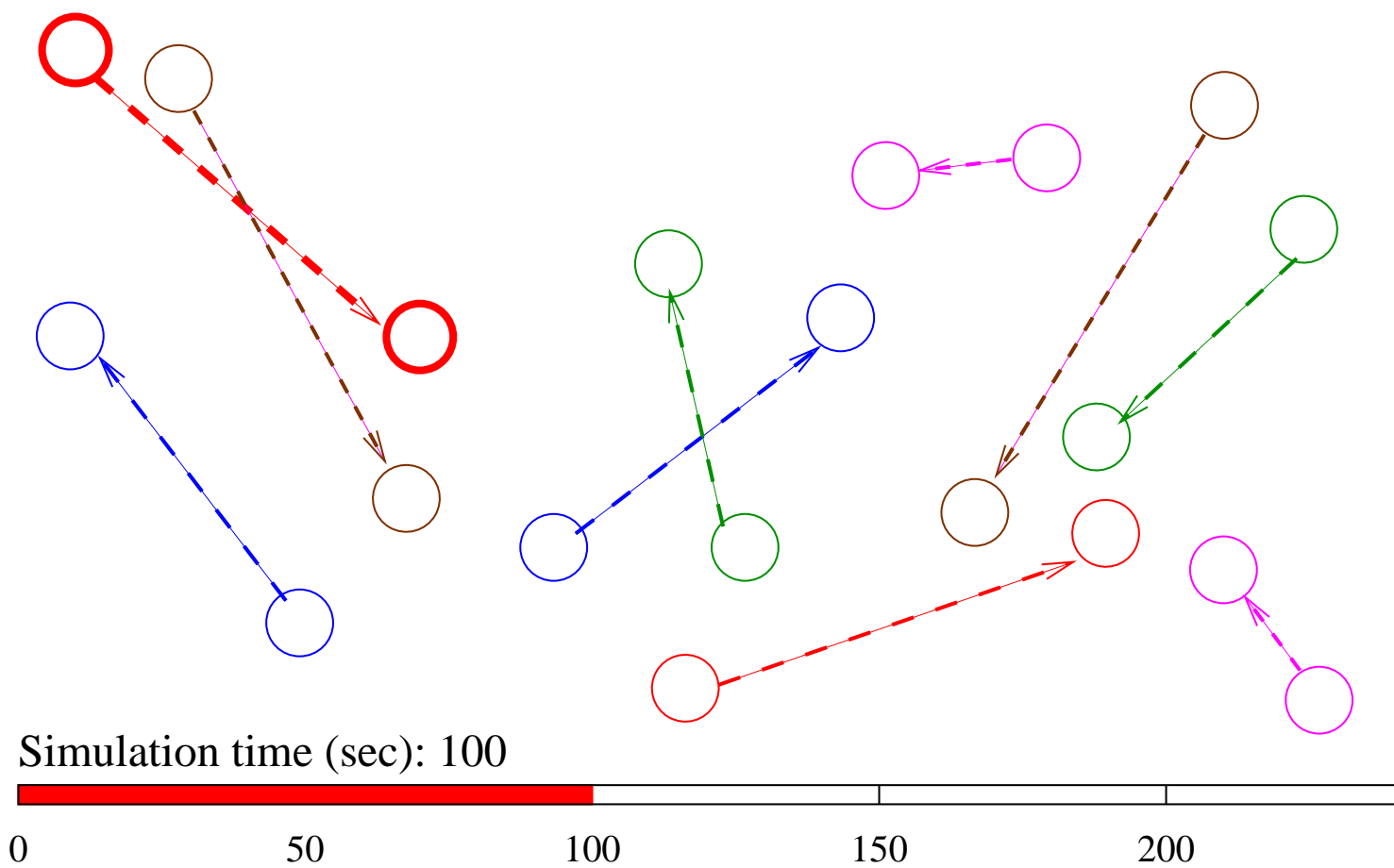
Simulation scenario



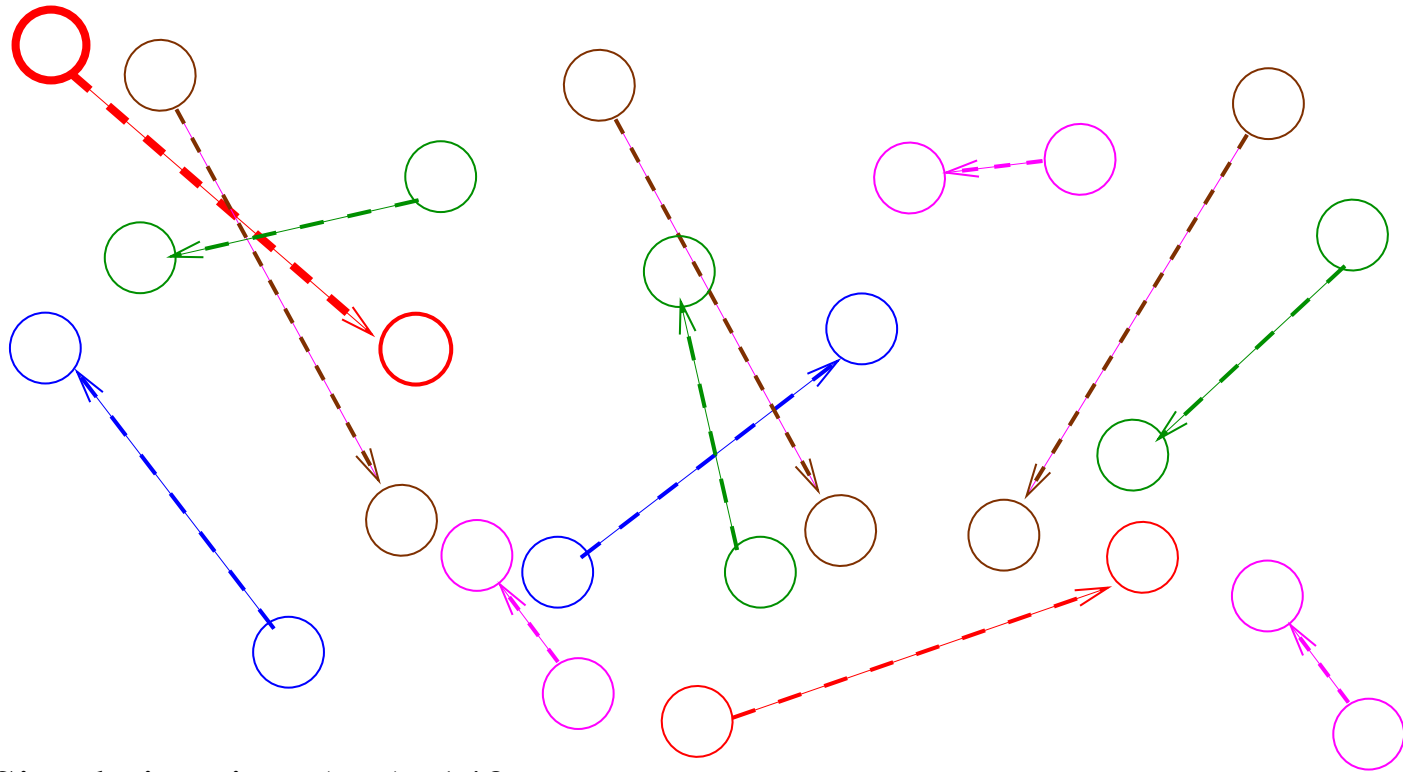
Simulation time (sec): 50



Simulation scenario



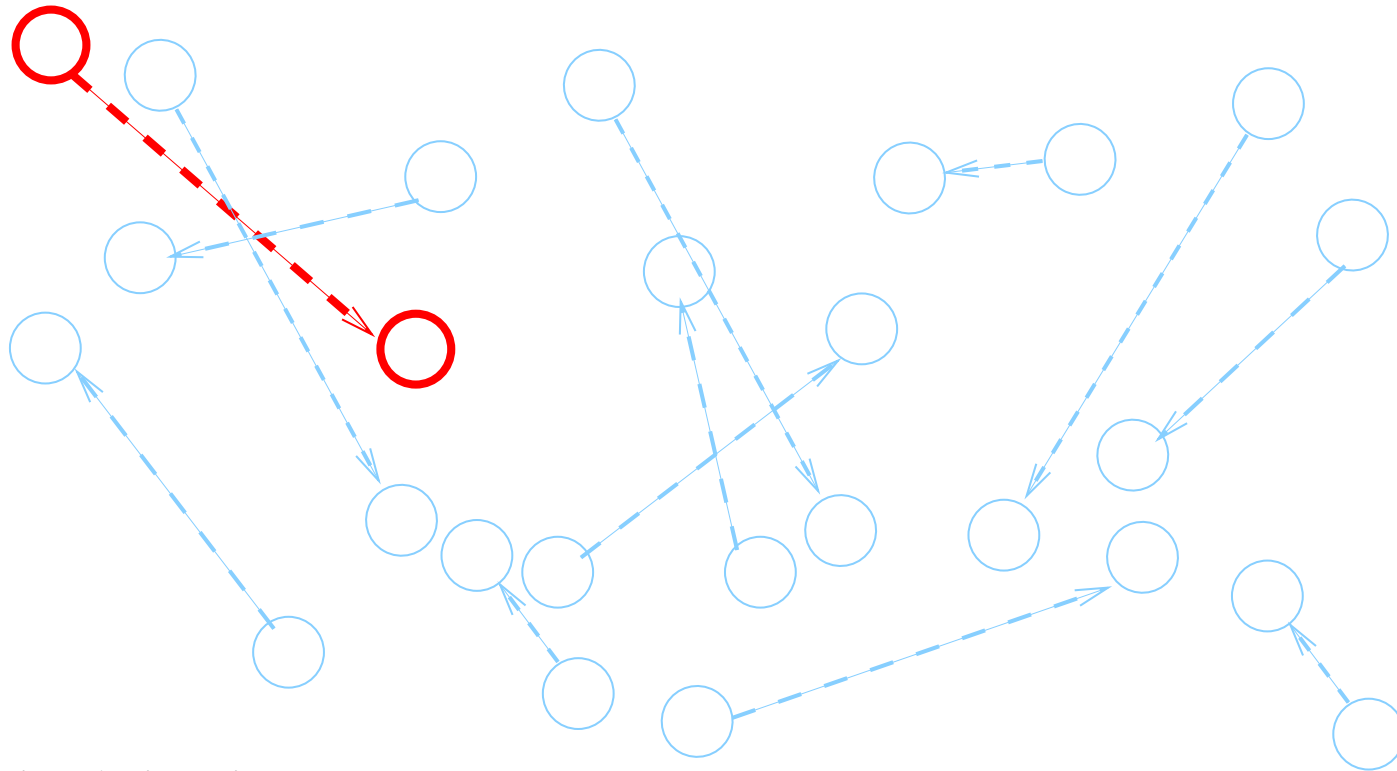
Simulation scenario



Simulation time (sec): 140



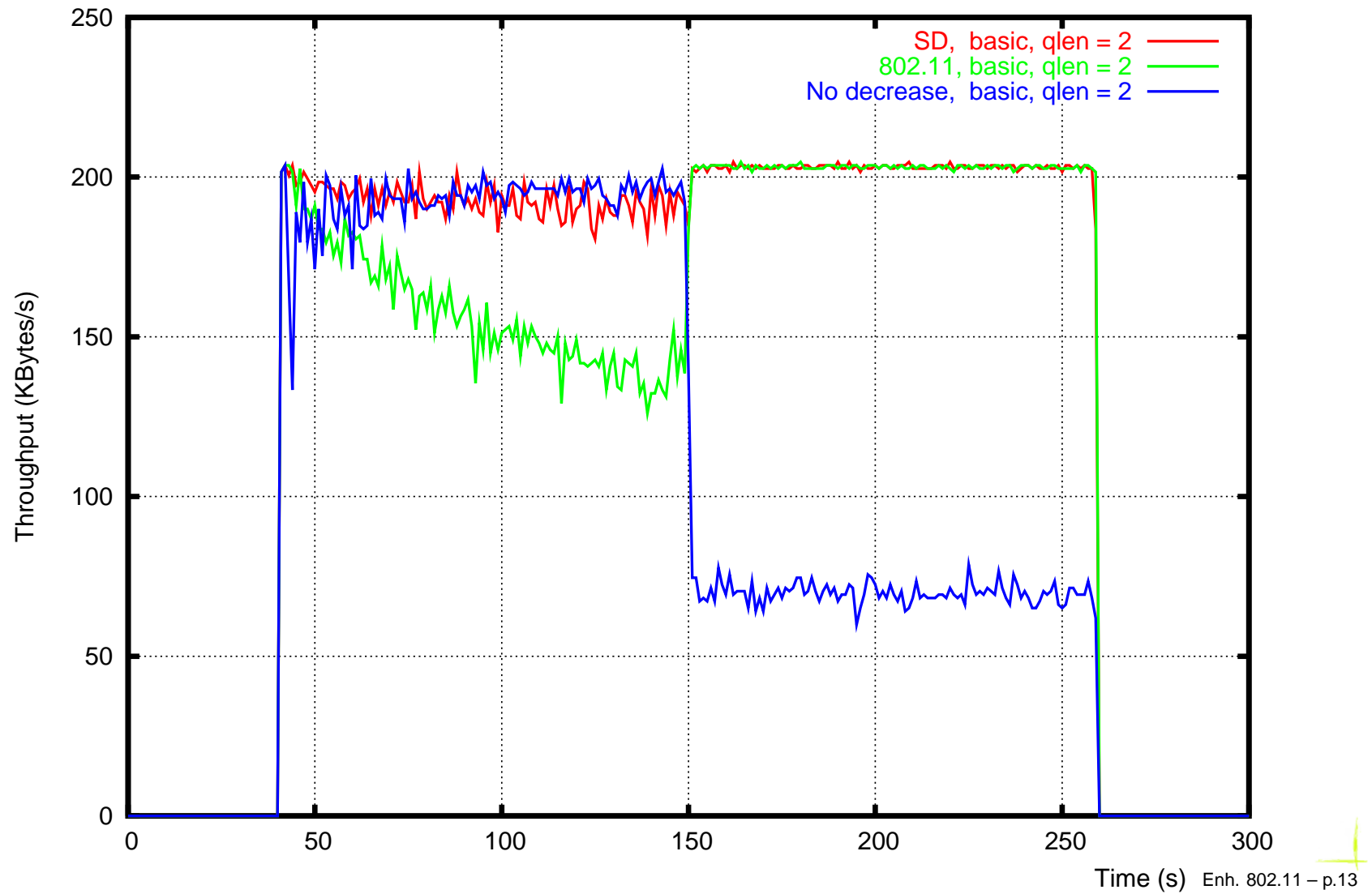
Simulation scenario



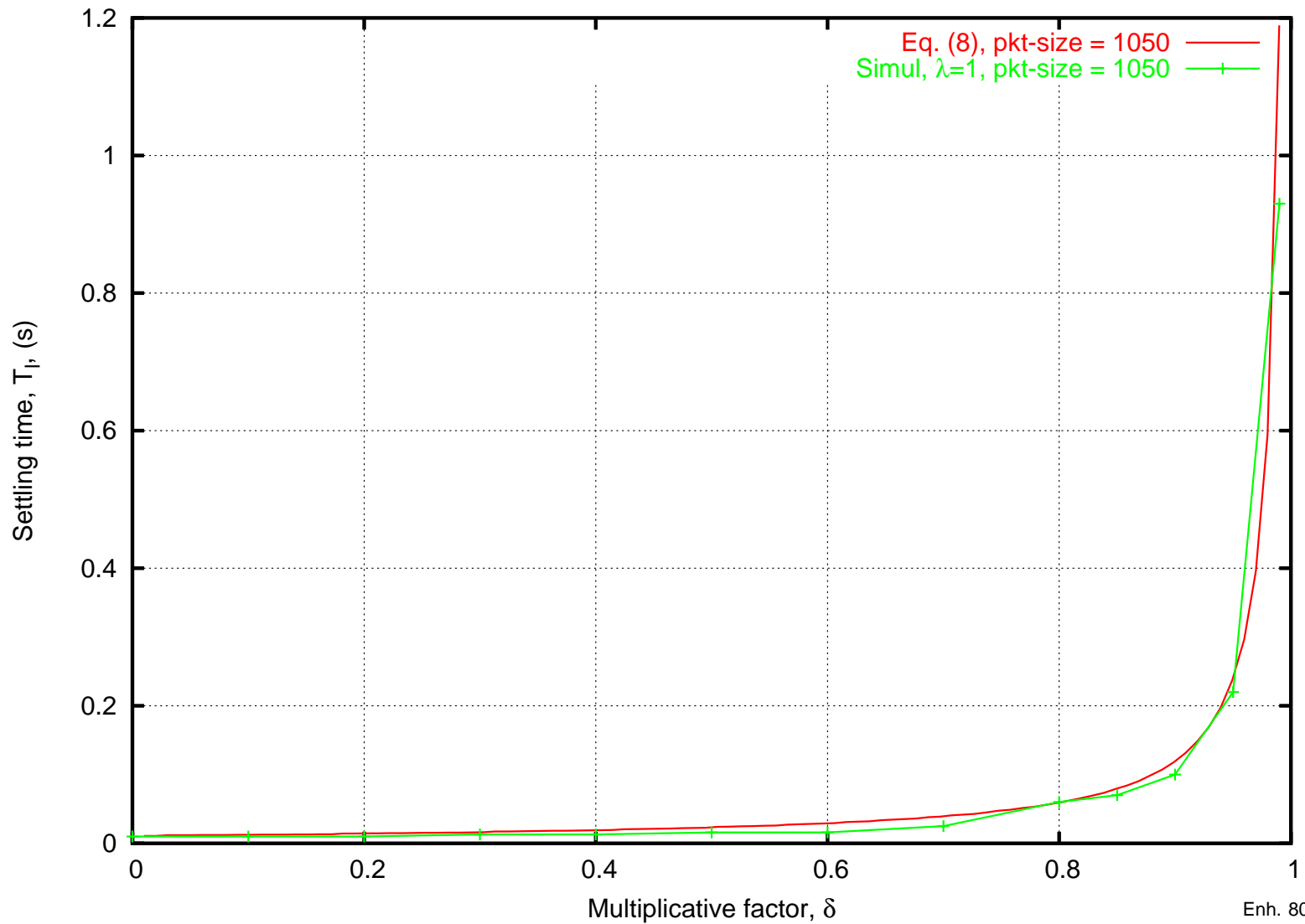
Simulation time (sec): 150



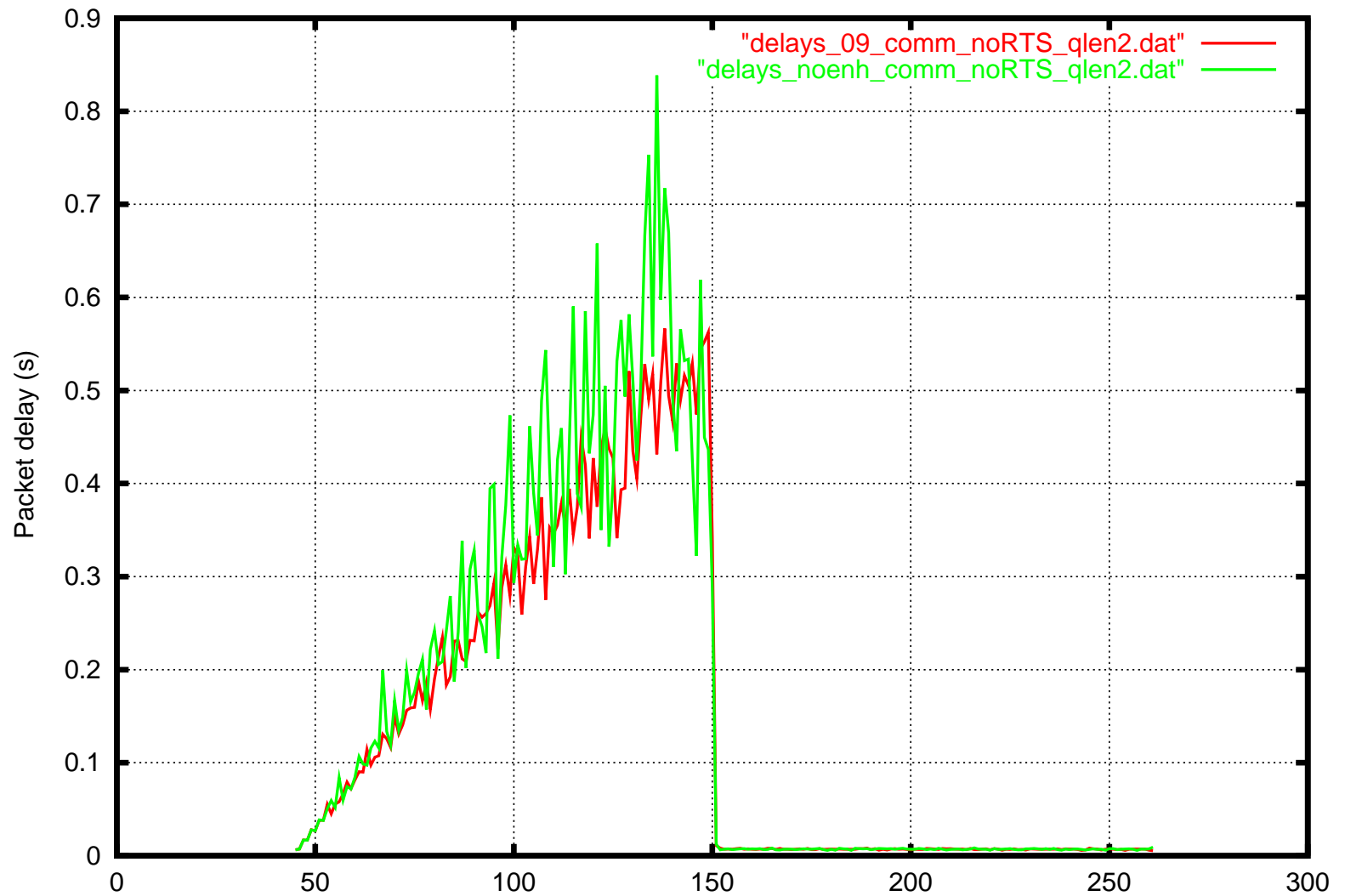
Throughput vs. n



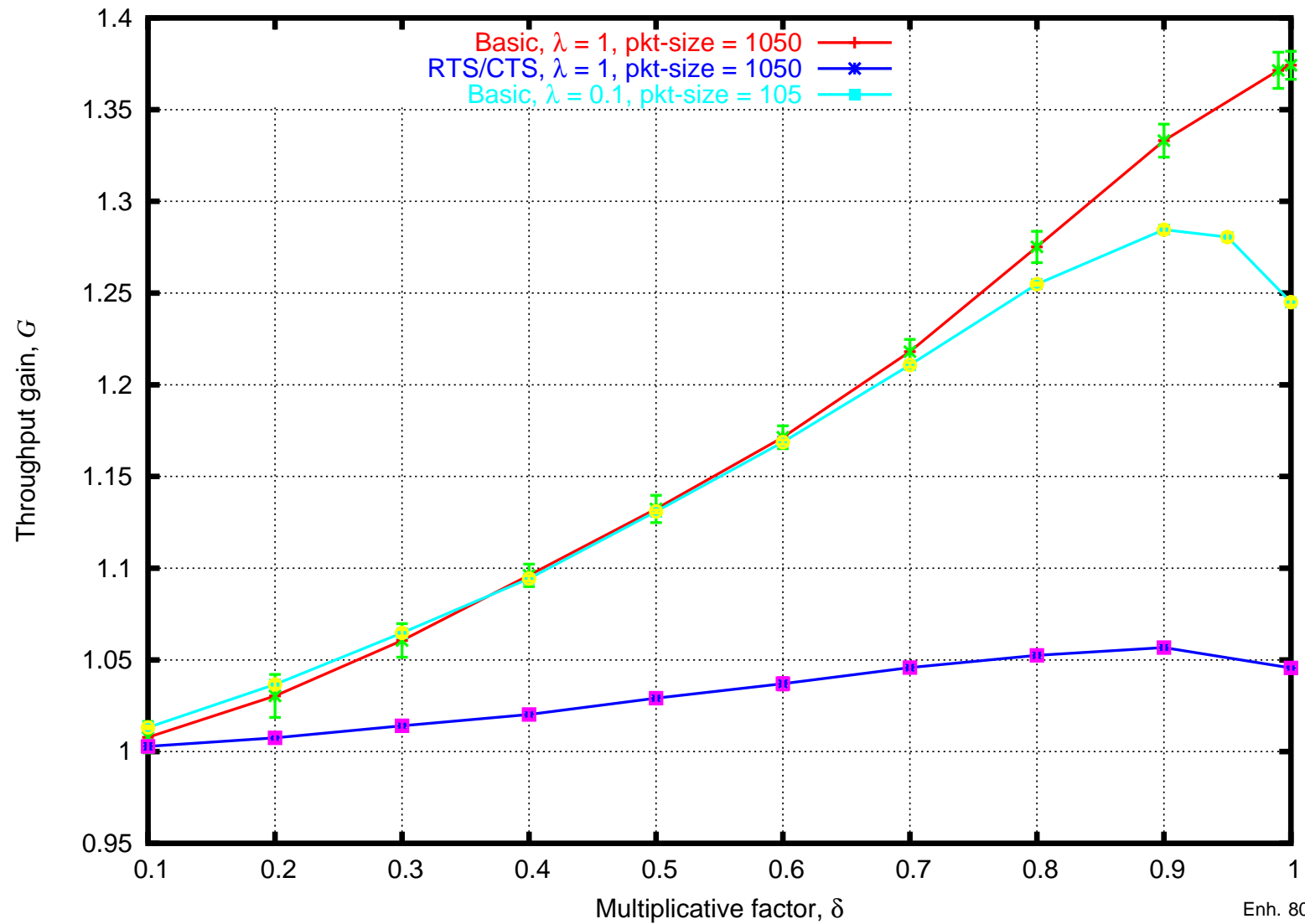
Settling time vs. δ



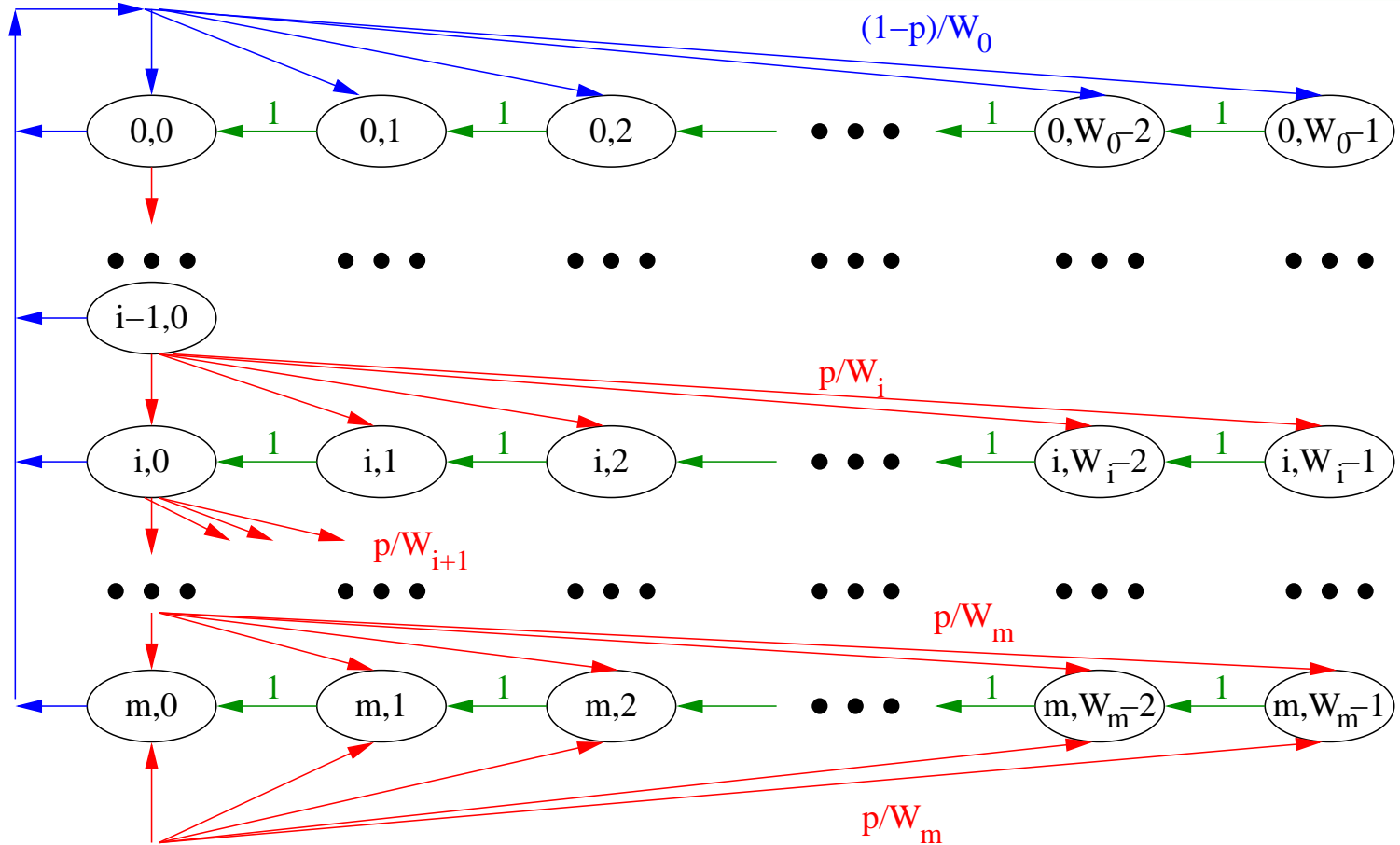
Delays vs. n



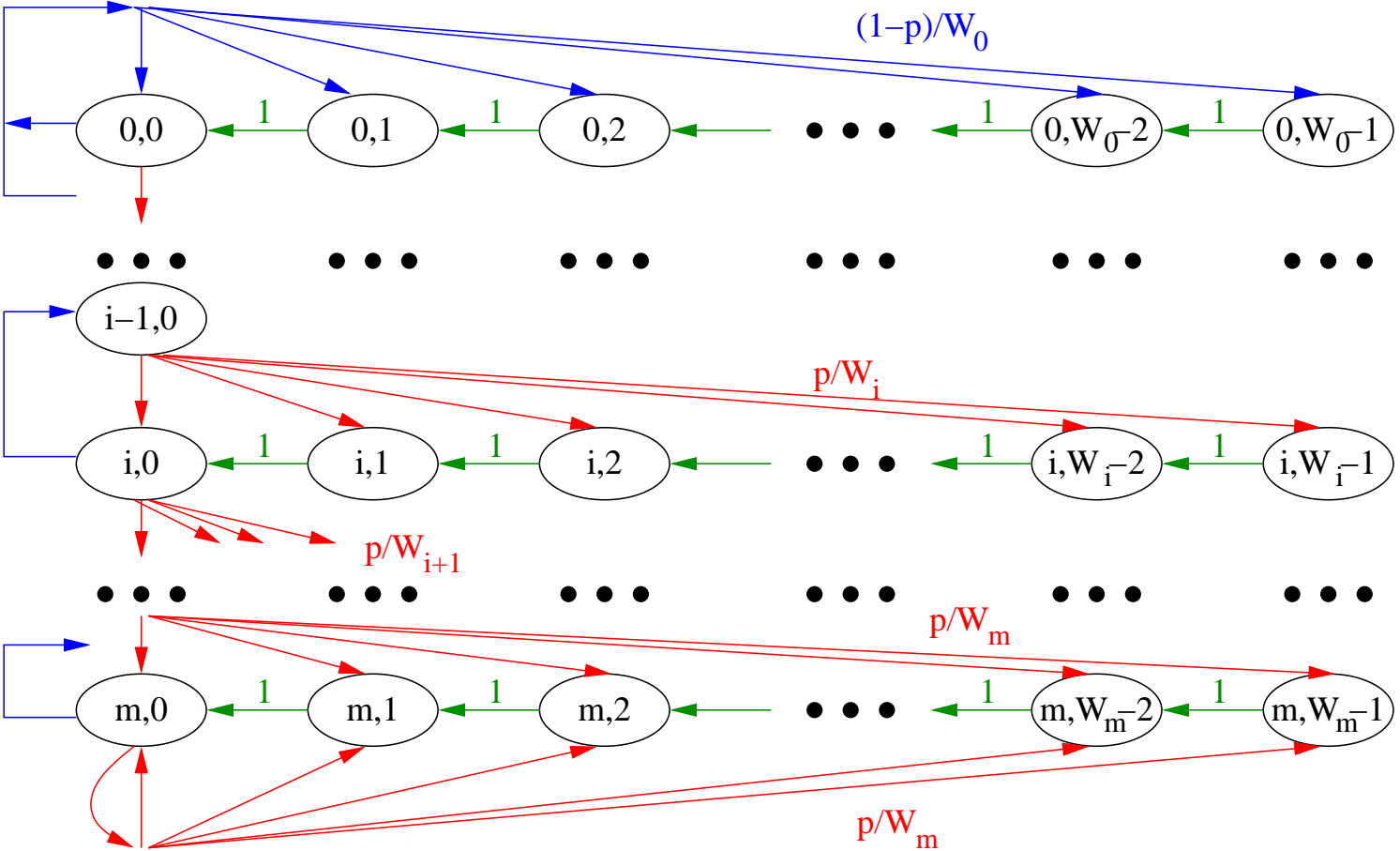
Throughput gain vs. δ



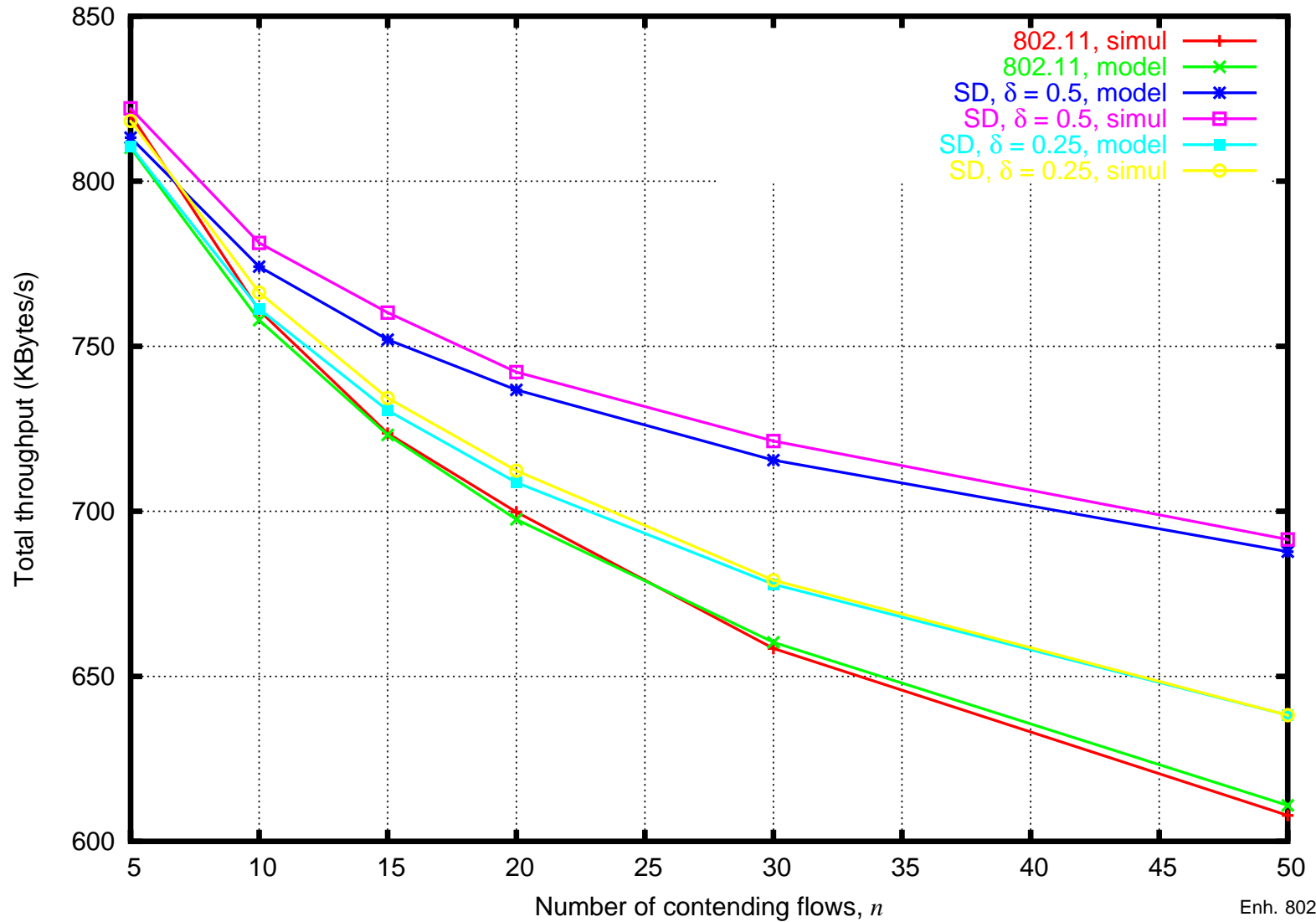
802.11 throughput model



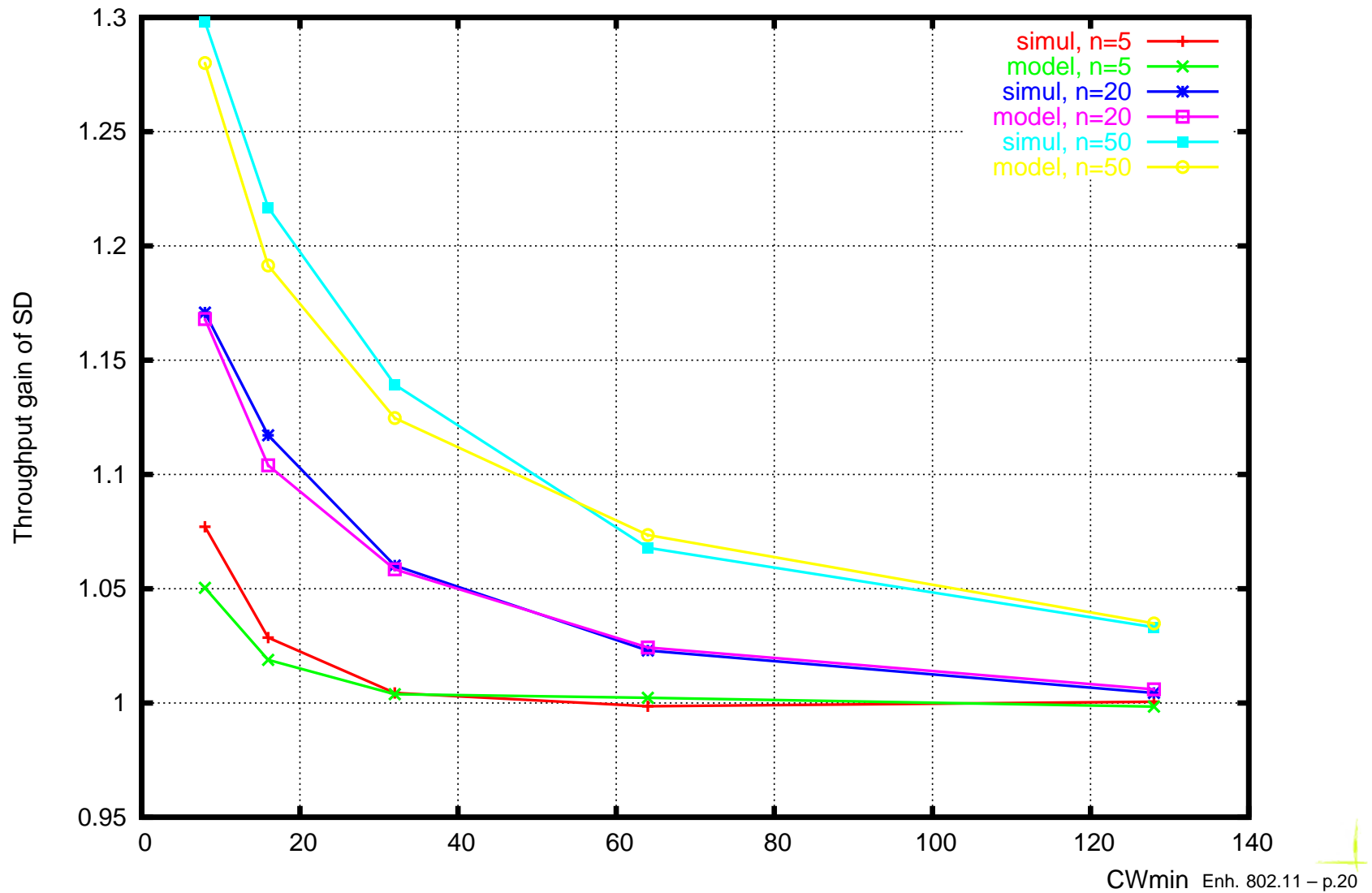
SD throughput model



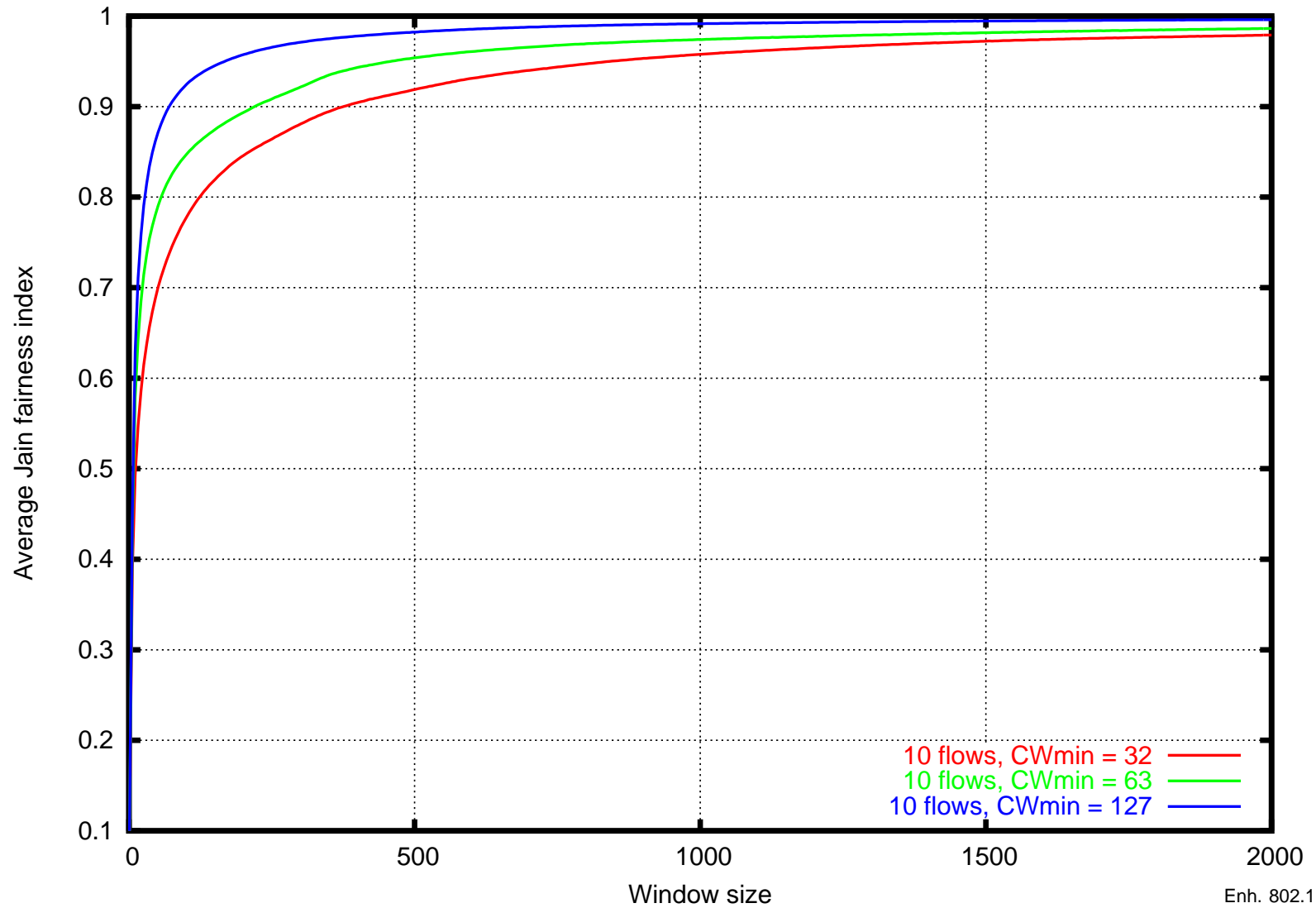
Throughput vs n



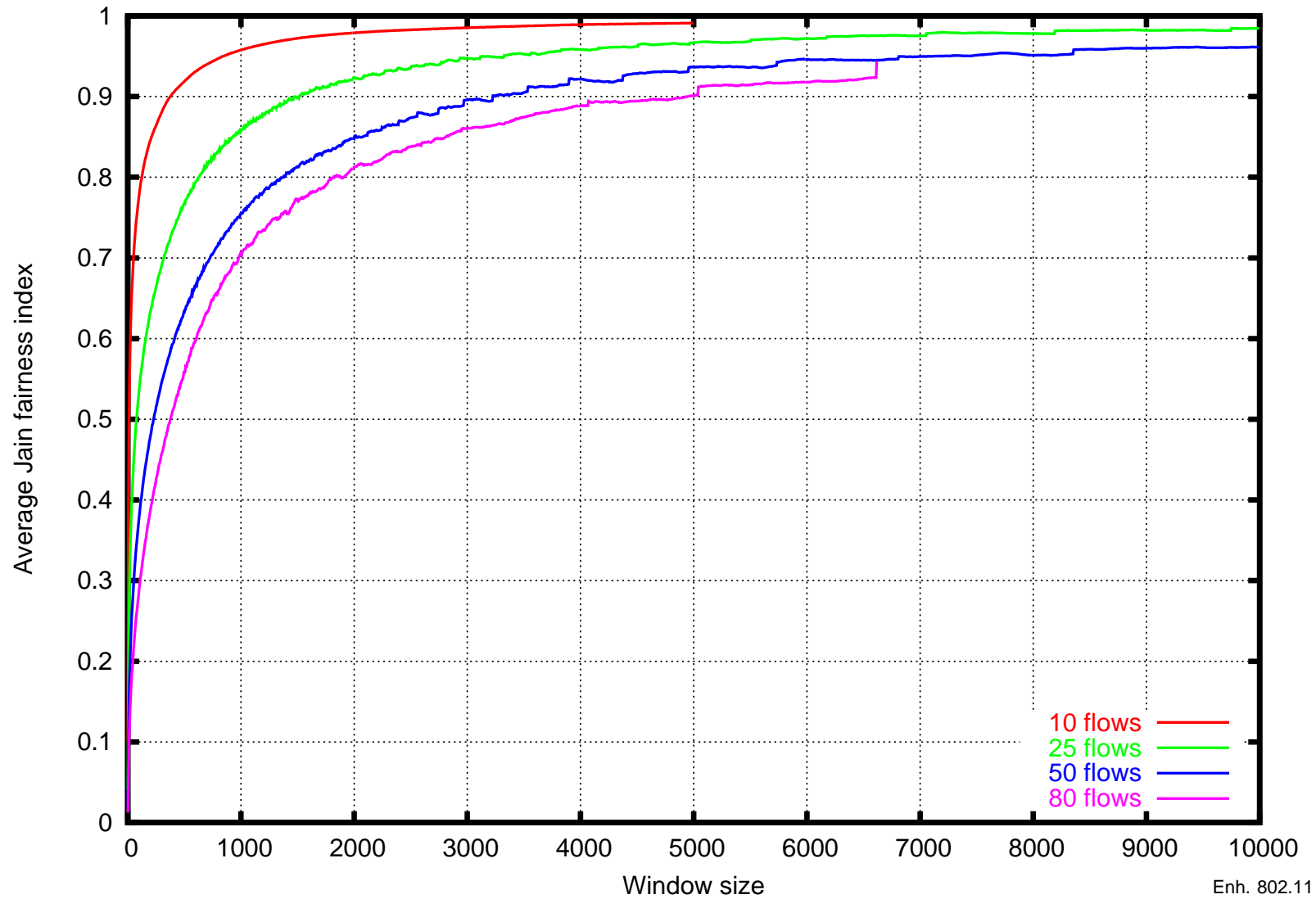
Throughput Gain vs. CW_{min}



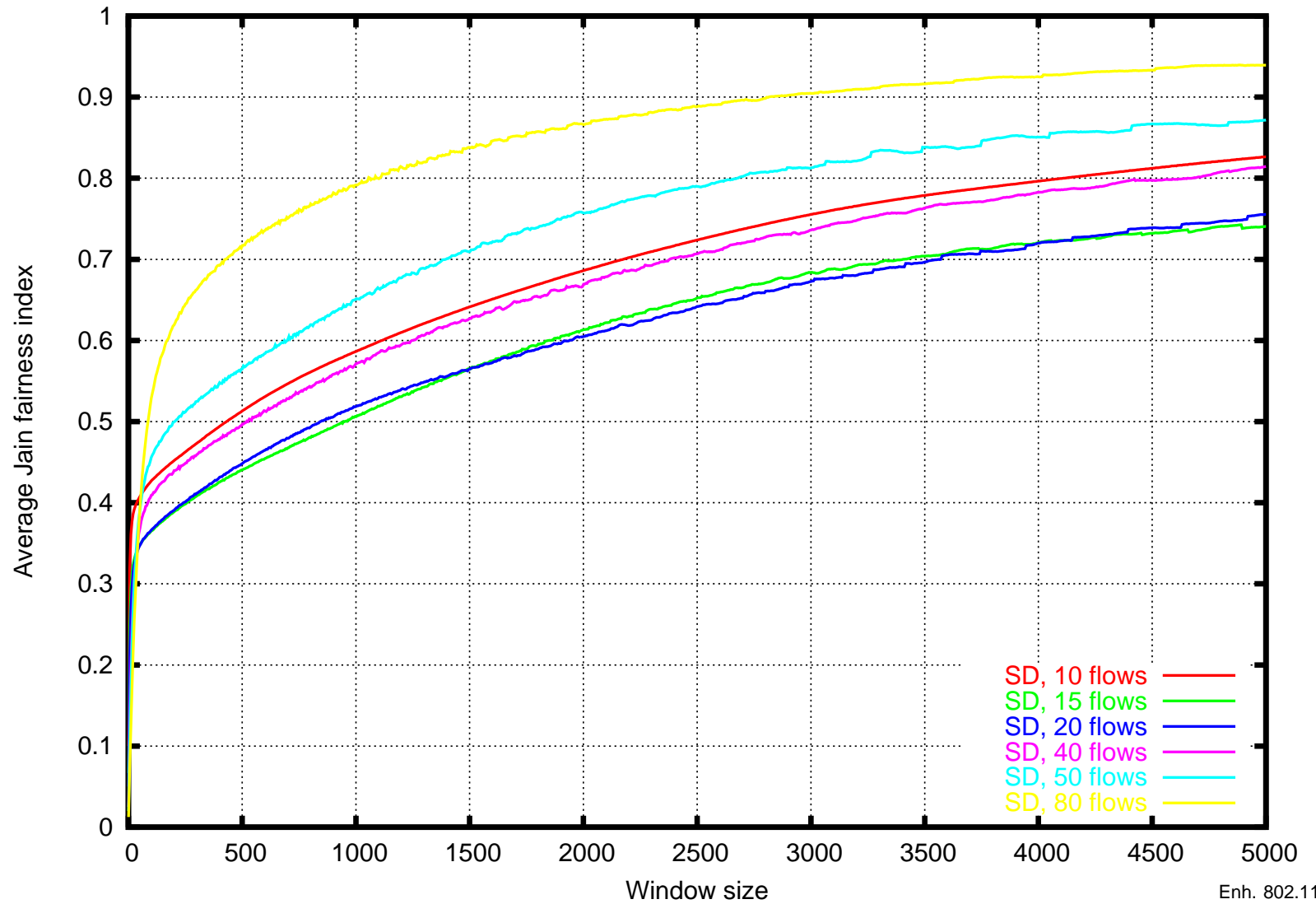
802.11 Fairness, varying CW_{min}



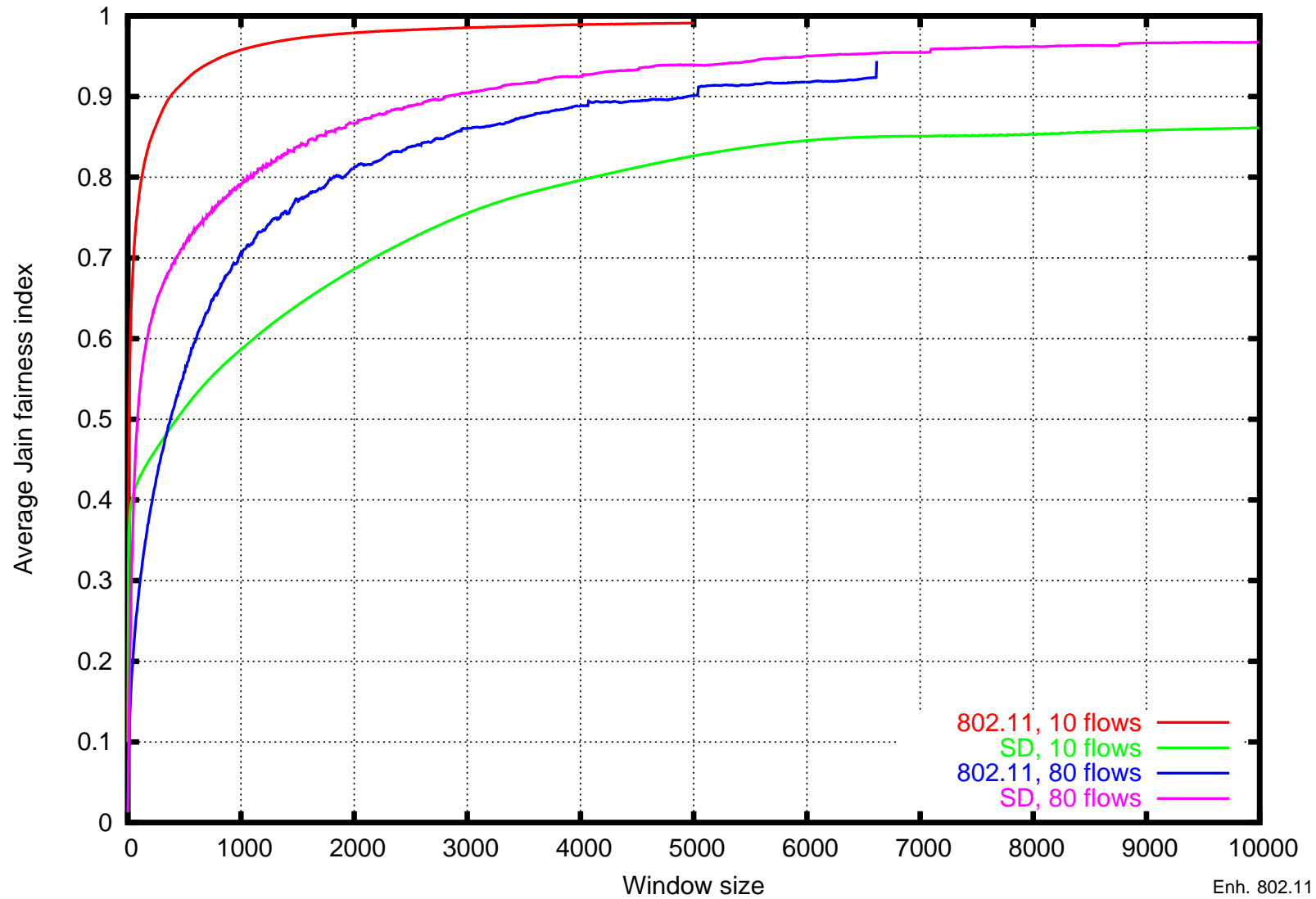
802.11 Fairness, varying n



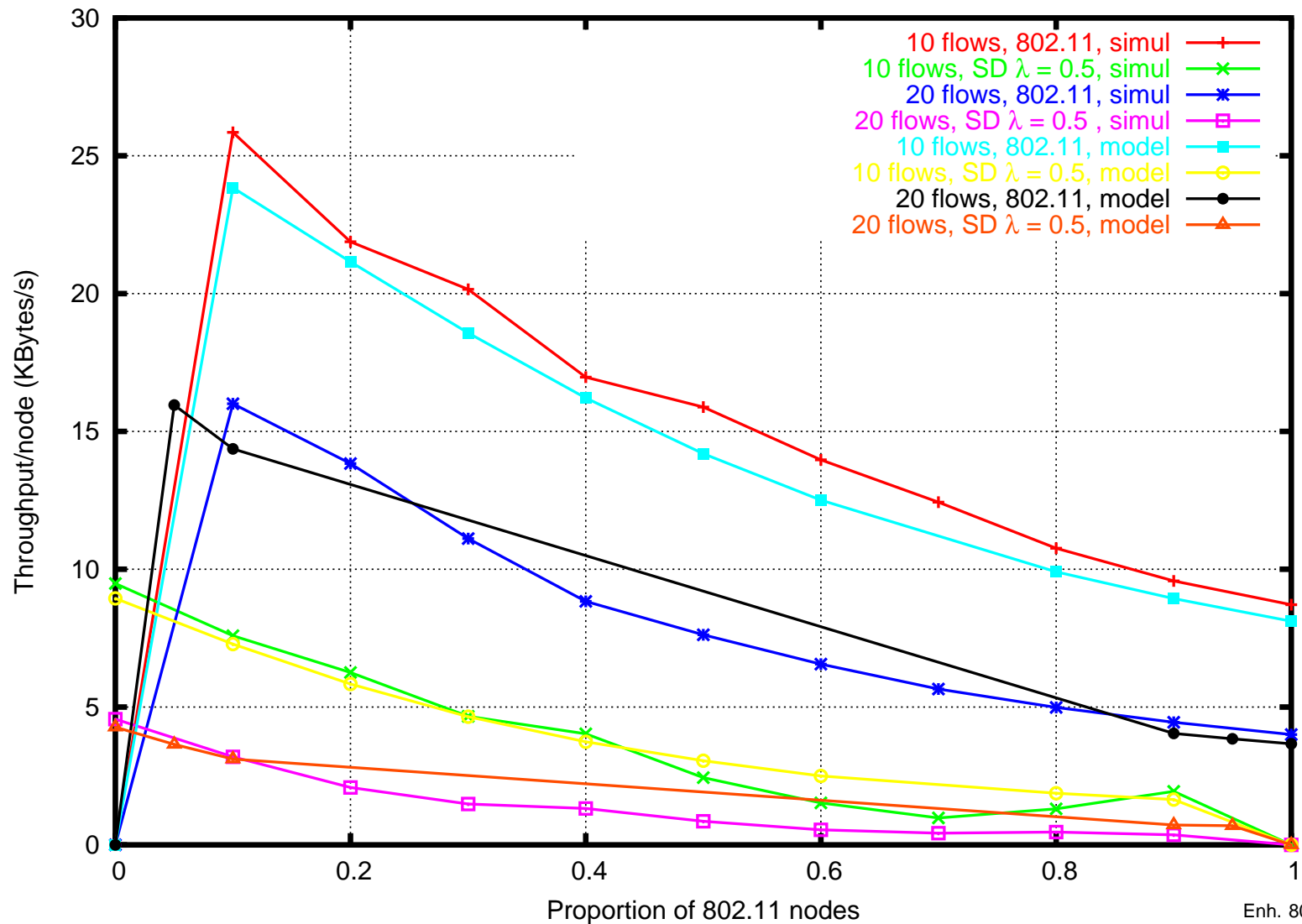
SD Fairness, varying n



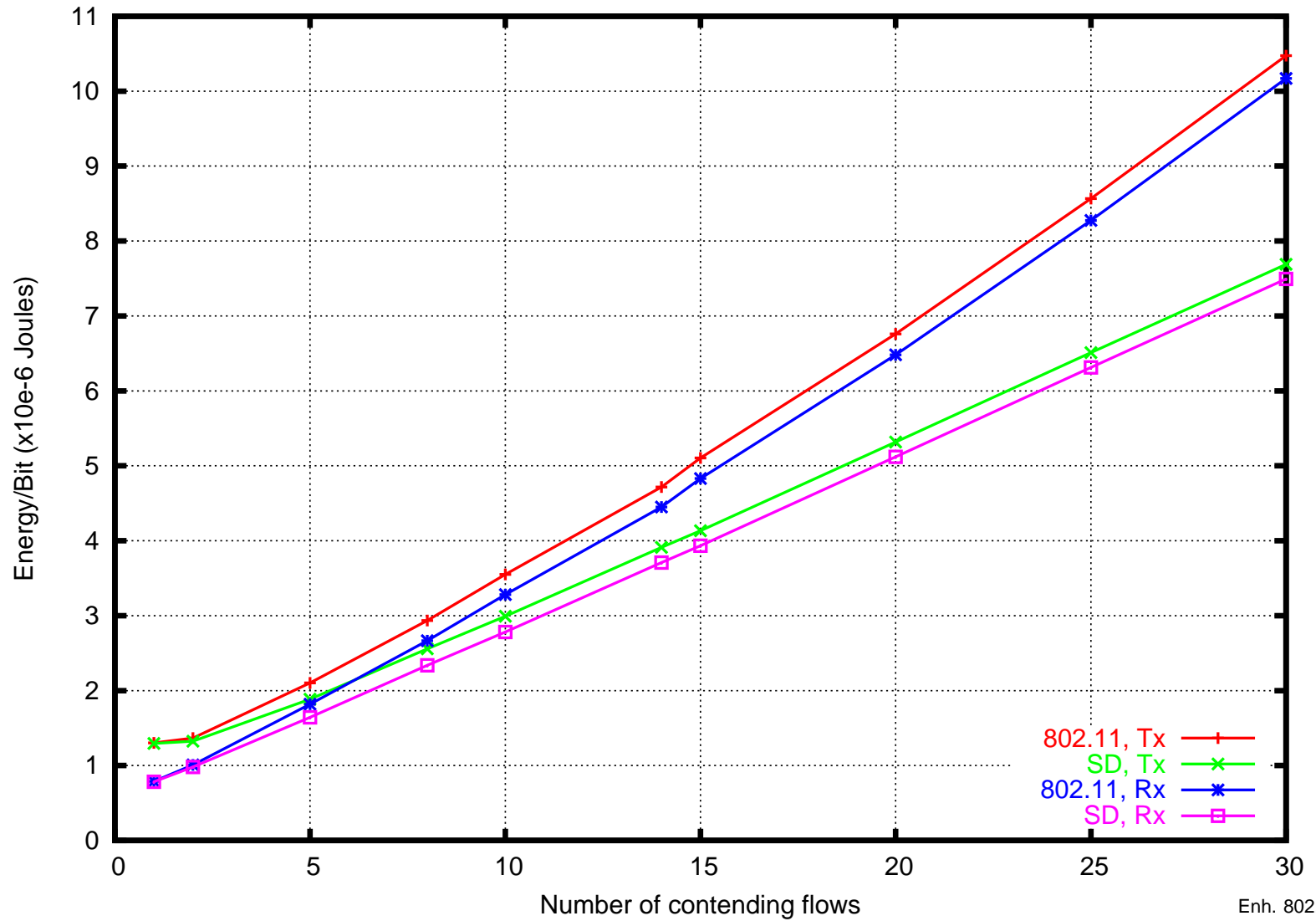
Fairness comparison



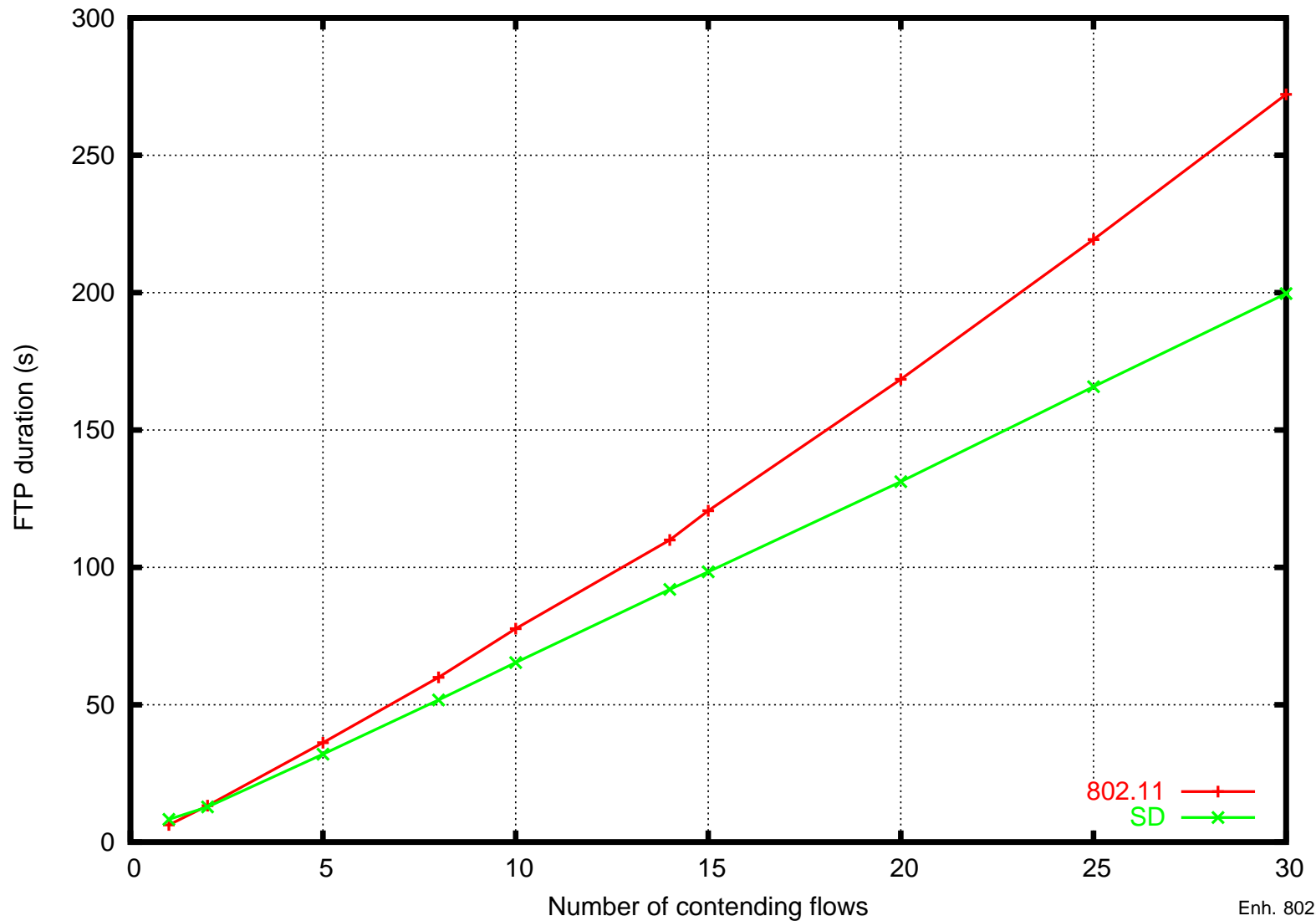
Coexisting SD and 802.11



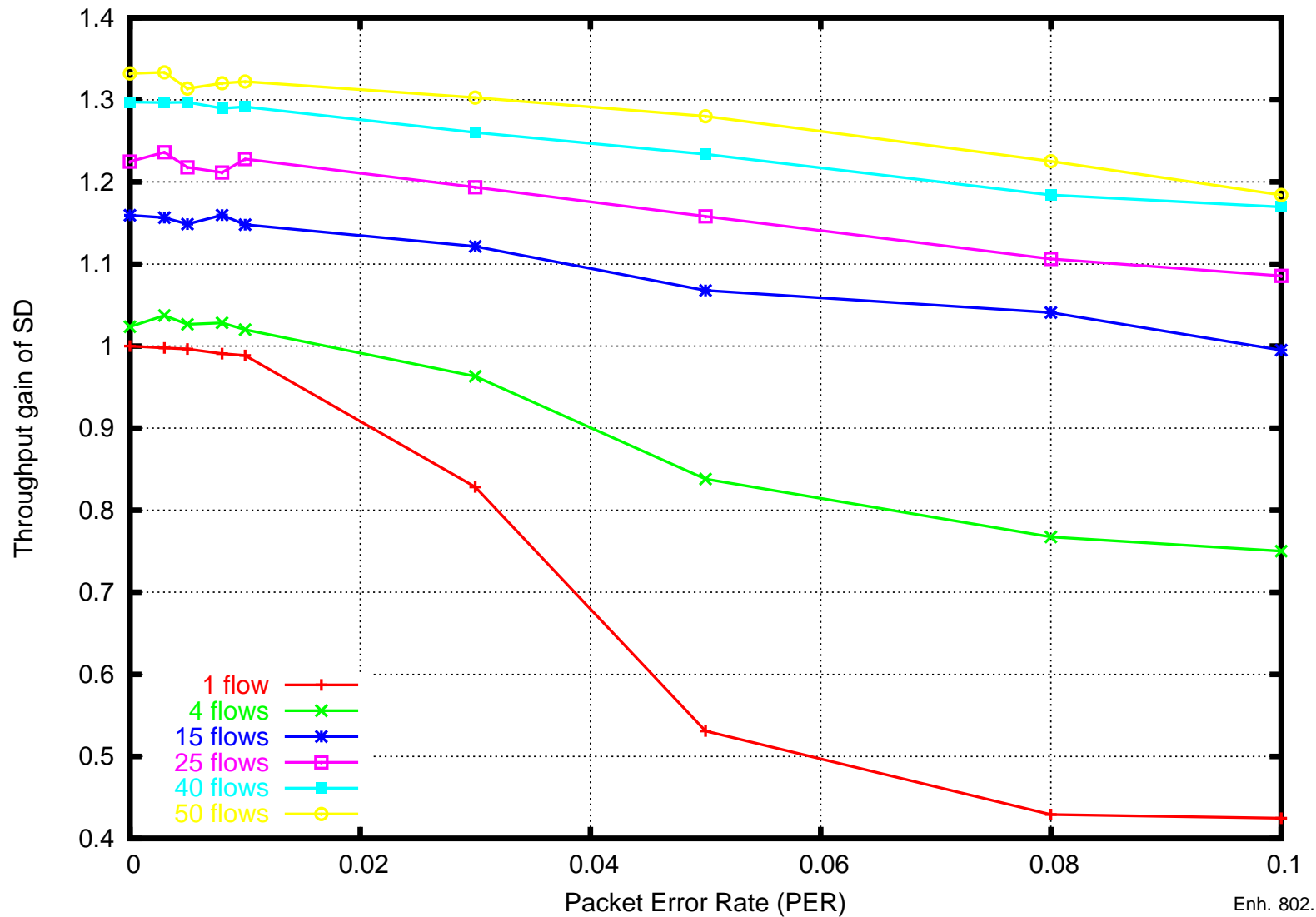
Energy consumption



On the application layer, FTP



Noisy channel



Conclusion

- ⑥ Deep analysis of simple Slow Decrease (SD) functions
- ⑥ SD outperforms 802.11 in:
 - △ throughput
 - △ delay
 - △ fairness (if congested)
 - △ battery consumption
 - △ etc.
- ⑥ 802.11 outperforms SD if channel is severely noisy

The End



Thank you! ... questions ?



imad.aad@epfl.ch